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**A S D i g i t a l**

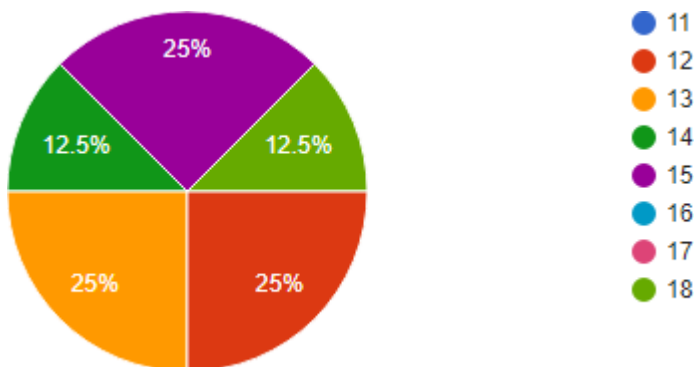
Ref. 2020-1-PT01-KA226-SCH-094961

# **Need Analysis Report IO1**

# Student with ASD questionnaire

## Sociological data

We collected 8 responses out of the 20 that were sent out. The majority of the students were girls (62.5%) but the age range was varied.



## Daily digital use

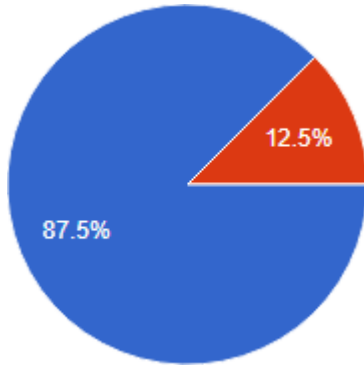
- Most of them have access to either a desktop PC (75%), a laptop (50%) or a smart phone (62.5%). While only 37.5% have access to a TV or a tablet.
- Half of the students stated they use the e-mail once a week while 12.5% never use it.
- To surf the internet most students use either a PC (50% desktop and 37.5% laptop), a tablet (50%) or a smart phone (37.5%)
- 75% of responders have access to the internet only when at home and only 25% at school

## (Digital) hobbies

- When asked about their favourite daily activities, a 37.5% replied “the use of social networks to make new friends). The rest of the responses were evenly distributed (12.5%) among

“watching movies”, “watching TV series”, “reading books”, “playing video games”, “communicating with my friends via social networks”.

- When asked if they play video games most of them replied positively



And the most popular equipment for games is tablet (75%), followed by smartphone (62.5%) and laptop (50%).

## Contact information

- The majority of responders wanted to find out more about the project:

